MOTION TRACKING AND ESTIMATION OF OBJECT SPEED IN VIDEO STREAM

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The article is devoted to the development of object speed evaluation method from a moving camera video stream. The paper considers methods and algorithms for specified task solution, as well as methods for video stream stabilizing and tracking of moving objects in video stream. The article provides an overview of similar tracking systems and develops an object speed evaluation method from video stream. The software implementation for all selected and developed methods is produced. The software allowing to track a two-dimensional plane speed is developed.

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